

Invariance Principle → This is a heuristic principle

Here we study the strategy to find something that does not vary.

→ We are starting from a point  $(a, b)$  of the plane with  $0 < b < a$ . We make a sequence  $(x_n, y_n)$  such that,

$$x_0 = a, y_0 = b \quad x_{n+1} = \frac{x_n + y_n}{2}, \quad y_{n+1} = \frac{2x_n y_n}{x_n + y_n}$$

Here we can define the invariant will be,

$$x_{n+1} y_{n+1} = x_n y_n \text{ for all values of } n \geq 0$$

$$\Rightarrow x_{n+1} y_{n+1} = x_n y_n = x_{n-1} y_{n-1} \dots = x_0 y_0 = ab$$

$$\Rightarrow x_n y_n = ab \quad \forall n \geq 0 \text{ — this is also an invariant}$$

$$y_0 < x_0$$

Let us suppose  $y_n < x_n$  for some  $n$

$y_{n+1}$  is the HM of  $x_n$  and  $y_n$  and  $x_{n+1}$  is the AM of  $x_n$  and  $y_n$

$$\Rightarrow y_{n+1} < x_{n+1}$$

So this relation  $y_n < x_n$  is also an invariant

$$0 < x_{n+1} - y_{n+1} < \frac{x_n - y_n}{x_n + y_n} \cdot \frac{x_n - y_n}{2} < \frac{x_n - y_n}{2} < \frac{x_{n-1} - y_{n-1}}{2^2} < \dots < \frac{x_0 - y_0}{2^{n+1}}$$

$$\lim_{n \rightarrow \infty} (x_n - y_n) = 0$$

$$\Rightarrow \lim_{n \rightarrow \infty} x_n = \lim_{n \rightarrow \infty} y_n = \sqrt{ab} \dots \text{ as } AM \geq GM \geq HM$$

$$\text{So, if } AM = HM \Rightarrow AM = GM = HM$$

Now we have the

Q) Let us have a positive integer  $n$  which is odd. Now we have the numbers  $1, 2, \dots, 2n$  written on board. We pick any two numbers  $a, b$ , then erase them and write  $|a-b|$  instead. Prove that an odd number will remain in the board at the end.

Ans:-  $S = 1+2+3+\dots+2n = \frac{2n(2n+1)}{2} = n(2n+1)$  which is odd

$S$  is odd first.

After choosing  $a, b$  and putting  $|a-b|$  we get  $S - a - b + |a-b|$  as the new sum.

WLOG  $b < a$ , then  $|a-b| = a-b$

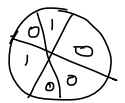
$$S - a - b + a - b = S - 2b$$

is odd again as  $S$  is odd and  $2b$  is even.

So we get that summation of the remaining numbers is odd and invariant  
 $\Rightarrow$  The last remaining number is also odd

Q) A circle is divided into six sectors. Then the numbers  $1, 0, 1, 0, 0, 0$  are written into the sectors (counterclockwise). Now we can increase the two neighbouring numbers by 1. Is it possible to equalize all the numbers by such steps.

Ans:-  $a_1, a_2, a_3, a_4, a_5, a_6$  be the numbers initially



Now we define  $S = a_1 - a_2 + a_3 - a_4 + a_5 - a_6$

After each step  $S$  remains same as we get  $+1$  and  $-1$  which is the invariant.

If  $a_1 = a_2 = a_3 = a_4 = a_5 = a_6$  then  $S = 0$  but initially  $S = 2$  so not possible

Q) There is a group of people where each member has at most three enemies. Prove that they can be separated into two groups so that each member has at most one enemy in his own group.

Ans:- Let us divide them into two groups  $G_1$  and  $G_2$ .

Now if  $A$  has at least two enemies in his own group  
 $\Rightarrow A$  has at most one enemy in the other group

So we will shift  $A$  to the other group

So the total number of enemy relations <sup>(say  $E$ )</sup> in the <sup>own</sup> groups decrease, <sub>by at least 1</sub>

So  $E$  can be decreased after each shift.

Now  $E$  was finite and so this decrease will terminate.

So after a finite number of steps there will be no such  $A$   
 Hence proved.

$\Rightarrow$  Here in the last problem the invariant was the decrease in value of  $E$ .

### HomeWork

$\Rightarrow$  We have four integers  $a, b, c, d$  and not all four are equal. Then we start with  $(a, b, c, d)$  and in each step we replace it by  $(a-b, b-c, c-d, d-a)$ . Then show that at least one of the numbers in the quadruple will become arbitrarily large

Hint:- Find  $a_n^2 + b_n^2 + c_n^2 + d_n^2$ .

Sol:-  $a_n + b_n + c_n + d_n = 0 \quad \forall n \geq 1$  → One invariant

$$\begin{aligned} a_{n+1}^2 + b_{n+1}^2 + c_{n+1}^2 + d_{n+1}^2 &= (a_n - b_n)^2 + (b_n - c_n)^2 + (c_n - d_n)^2 + (d_n - a_n)^2 \\ &= 2(a_n^2 + b_n^2 + c_n^2 + d_n^2) - 2(a_n b_n + b_n c_n + c_n d_n + d_n a_n) \quad \text{--- (1)} \end{aligned}$$

$$0 = (a_n + b_n + c_n + d_n)^2 = (a_n + c_n)^2 + (b_n + d_n)^2 + 2a_n b_n + 2b_n c_n + 2c_n d_n + 2d_n a_n \quad \text{--- (2)}$$

$$\begin{aligned} \text{(1) + (2)} \\ \Rightarrow a_{n+1}^2 + b_{n+1}^2 + c_{n+1}^2 + d_{n+1}^2 &= 2(a_n^2 + b_n^2 + c_n^2 + d_n^2) + (a_n + c_n)^2 + (b_n + d_n)^2 \end{aligned}$$

$$2(a_n^2 + b_n^2 + c_n^2 + d_n^2) + (a_n + c_n)^2 + (b_n + d_n)^2$$

$$= 2(a_n^2 + b_n^2 + c_n^2 + d_n^2)$$

$$\Rightarrow a_{n+1}^2 + b_{n+1}^2 + c_{n+1}^2 + d_{n+1}^2 \geq 2(a_n^2 + b_n^2 + c_n^2 + d_n^2)$$

$$\Rightarrow a_{n+1}^2 + b_{n+1}^2 + c_{n+1}^2 + d_{n+1}^2 \geq 2^n (a_0^2 + b_0^2 + c_0^2 + d_0^2)$$

$\Rightarrow$  So one of  $a_n, b_n, c_n, d_n$  must be arbitrarily large as  $n \rightarrow \infty$   
 $a_{n+1}^2 + b_{n+1}^2 + c_{n+1}^2 + d_{n+1}^2 \rightarrow \infty$